## **Rescues 2the Rescue Score Sheet**

Dog:		Date:		
Sex:	Age:	Weight:		
Breed/Description:				
Evaluators:				
Location:				

Remarks on evaluation:

Scores:

1: Throw ball where dog can see it land. No restraint. No verbal encouragement.

1<sup>st</sup>\_\_\_\_\_

2<sup>nd</sup>\_\_\_\_\_

3<sup>rd</sup>\_\_\_\_\_

4<sup>th</sup>\_\_\_\_\_

5<sup>th</sup>\_\_\_\_\_

2: Throw ball where dog can see it land. RESTRAIN THE DOG. Immediate release once ball stops moving. No verbal encouragement.

6<sup>th</sup>\_\_\_\_\_

- 7<sup>th</sup>\_\_\_\_\_
- 8<sup>th</sup>\_\_\_\_\_
- 9<sup>th</sup>\_\_\_\_\_

10<sup>th</sup>\_\_\_\_\_

3: Dog sees you throw ball into/under obstacle. Restrain dog for 30 seconds. No verbal encouragement at first (if after 10 seconds, dog not seeking ball then provide encouragement).

11<sup>th</sup>\_\_\_\_\_

4: Dog sees you with ball, but doesn't see where it's thrown. Immediate release. Verbally encourage. Search for up to 2 minutes.

12<sup>th</sup>\_\_\_\_\_

Seconds searched until ball found\_\_\_\_\_

Total numeric score: \_\_\_\_\_ (combine all from above)

#### Additional information:

General attentiveness to unfamiliar handler (check)

	Strongly	Disagree	Agree	Strongly	Did not notice
	Disagree			agree	
Dog made eye					
contact repeatedly					
It was easy to get the					
dog's attention					
Dog stayed engaged					
throughout					

Play Style- How did the dog engage when he was in possession of the toy (check as many as needed)

\_\_\_\_\_ returns to handler for fetch and readily drops (either unprompted or with mild encouragement)

\_\_\_\_returns to handler but does not drop easily

\_\_\_\_engaged in tug

\_\_\_\_stays away / keep away from handler

\_\_\_\_growls or stiffens if handler approaches

\_\_\_other

The following were likely assessed during your usual intake, you can report those findings here. If they weren't covered, visit the Rescues 2the Rescue website to find exercises.

## Choose all that apply:

## **REACTION TO LOUD NOISE**

- \_\_\_ not assessed
- \_\_\_ startles
- \_\_\_\_ runs or flees
- \_\_\_ hides or cowers
- \_\_\_ attempts to climb on handler
- \_\_ tucks tail
- \_\_\_ recovers quickly from concerned behavior
- \_\_\_\_ moves toward sound
- \_\_\_\_ ignores sound
- \_\_\_ notices, but unperturbed
- \_\_\_ remains relaxed, confident
- \_\_ other: \_\_\_\_\_

#### **FOOD INTEREST**

#### Kibble:

- \_\_\_ not assessed
- \_\_ immediately goes to bowl
- \_\_\_\_ cautiously or slowly moves to bowl
- \_\_\_ remains interested in eating
- \_\_\_\_ samples then stops eating
- \_\_\_\_ sniffs, but does not eat
- \_\_\_ "wolfs" food
- \_\_\_ chews kibble
- \_\_\_ other: \_\_\_\_\_

#### High-value treat:

- \_\_\_ not assessed
- \_\_ immediately goes to treat
- \_\_\_\_ cautiously or slowly moves to treat
- \_\_\_\_ samples then stops eating
- \_\_\_\_ sniffs, but does not eat
- \_\_\_ "wolfs" treat
- \_\_\_ chews treat
- \_\_\_ other: \_\_\_\_\_

# RESOURCE GUARDING *Food:*

- \_\_\_ not assessed
- \_\_\_ stops eating
- \_\_\_ backs away from the dish
- \_\_\_ continues to eat, moving with bowl
- \_\_\_ lifts head, allowing dish to move away
- \_\_\_ puts mouth deeper into dish
- \_\_\_\_ eats faster
- \_\_\_\_ stiffens
- \_\_\_ moves mouth toward hand
- \_\_\_ snarls/growls
- \_\_ lunges
- \_\_\_\_ snaps (no contact)
- \_\_\_ bites (contact)
- \_\_\_ other: \_\_\_\_\_

#### Prized object:

- \_\_\_ not assessed
- \_\_\_ no interest in prize
- \_\_\_ drops prize
- \_\_\_\_ unperturbed, allows prize to be moved away
- \_\_\_ resists loss of prize, no aggression
- \_\_\_ shows immediate interest in regaining prize
- \_\_\_\_ stiffens
- \_\_ moves mouth toward hand
- \_\_\_ snarls/growls
- \_\_ lunges
- \_\_\_ snaps (no contact)
- \_\_\_ bites (contact)
- \_\_\_ other: \_\_\_\_\_

#### **RESPONSE TO STRANGER**

- \_\_\_ not assessed
- \_\_\_ remains relaxed, confident
- \_\_ wags
- \_\_\_ circles
- \_\_\_ moves toward stranger (no lunge)
- \_\_\_ moves away from stranger
- \_\_\_ tucks tail
- \_\_\_ ears flat
- \_\_\_ slinky body posture
- \_\_ rolls over
- \_\_\_\_ averts gaze
- \_\_ play bows
- \_\_\_ yips/whines
- \_\_\_ alarm barks
- \_\_\_ snarls/growls
- \_\_\_ quietly bares teeth
- \_\_\_ raises hackles
- \_\_\_ stiffens
- \_\_ presses body against stranger
- \_\_ lunges
- \_\_\_ snaps (no contact)
- \_\_\_ bites (contact)
- \_\_\_ other: \_\_\_\_\_

## **RESPONSE TO STRANGE DOG**

### Live dog or stuffed dog:

- \_\_\_ not assessed
- \_\_\_\_assessed with live dog
- \_\_\_ assessed with stuffed dog
- \_\_\_ uninterested in other dog
- \_\_\_ remains relaxed, confident
- \_\_ wags
- \_\_\_\_ circles
- \_\_\_ moves toward dog (no lunge)
- \_\_\_ moves away from dog
- \_\_\_\_ tucks tail
- \_\_\_ ears flat
- \_\_\_ slinky body posture
- \_\_\_ rolls over
- \_\_\_\_ averts gaze
- \_\_ play bow
- \_\_\_ yips/whines
- \_\_\_ alarm barks
- \_\_ snarls/growls
- \_\_\_ quietly bares teeth
- \_\_\_\_ raises hackles
- \_\_\_ stiffens
- \_\_ places head/paw over dog's back
- \_\_ mounts dog
- \_\_ lunges
- \_\_\_ snaps (no contact)
- \_\_\_ bites (contact
- \_\_\_ other: \_\_\_\_\_